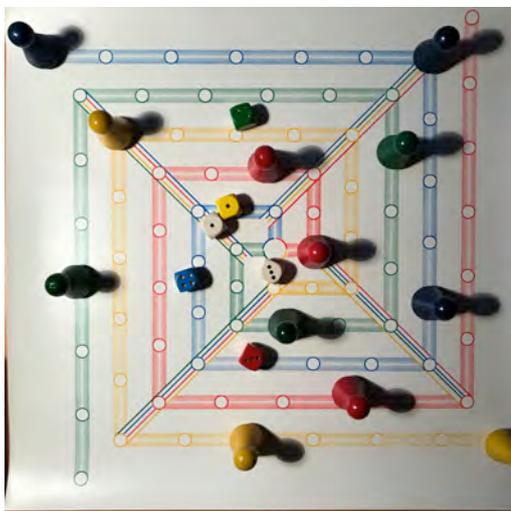


Linie (Line)

The goal of this fast dice game is to bring his 3 game pieces exactly to the finish field of the board via the path of their own color. But beware: there are 6 dice in the game, each player also moves the figures of his teammates and enemy figures may be beaten on the diagonals...



"Linie" is played on a unusual board: 4 spiraled lines in 4 colors lead from every edge of the board to the center. These 4 spirals are intersected by 4 straight diagonals leading from the center to the edges.

The game includes 3 tokens per color/player, 1 die of each of these colors and 2 neutral white dice.

Movement is very unusual again, since a player can move any token on the board! During a turn, a player rolls 5-6 dice and each die roll allows the move of 1 token, using the white dice as jokers, who allow the movement of a token of any color.

Captures are possible on the diagonal lines only

- 1) Your own token beats everyone else.
- 2) The lower token beats a further in the center.

Tokens of their own color do not throw themselves out.

Tactically, this means placing opposing tokens on the diagonal lines, placing your own tokens on other points.

The first player to move all three tokens to the finish field wins the game.



People and Age

For 3-4 players, age 8 +

Time

15-20 minutes

Material

- 1 board
- 12 tokens (3 per color)
- 6 dice (one die of each color and two white neutral dice)
- 1 rule

Publications

1986: Fagus